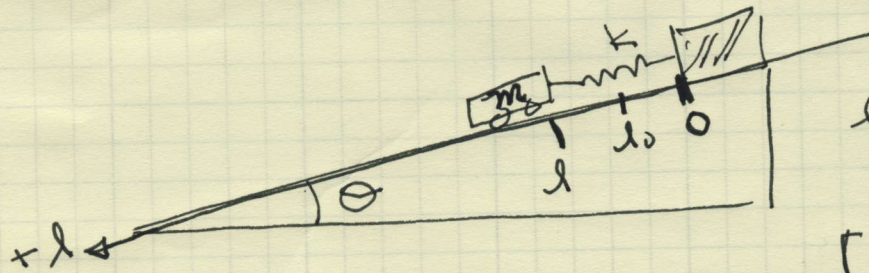


# SPRING-RAMP-CART ①/3



$l_0$ : unstretched length of spring

$$[F_{sp} = -k(l - l_0)]$$

$m$ : mass of cart.

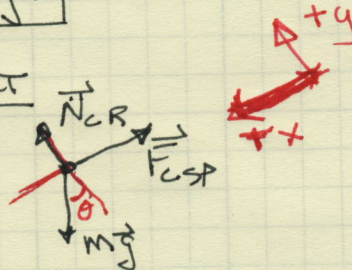
(a) cart is in equilibrium @ position  $l$ .

$l > l_0$ ; so spring is stretched [elongated]  $\Delta l = (l - l_0)$ .

**Q** find  $l$ ,  $l_0$ ,  $m$ ,  $k$ ,  $\theta$  &  $g$ .

**S** System: 1 Body THE CART

**I** Interactions: FBD



**M** Model: NII:  $\sum \vec{F} = m\vec{a}$ .

since equilibrium means  $a = 0$ ,  $\sum \vec{F} = \vec{F}_{net} = 0$ .

use FBD and tilted coord. System drawn

$$\sum F_x = mg \sin \theta - F_{spring} = 0$$

$$\Rightarrow mg \sin \theta = +k \Delta l$$

$$mg \sin \theta = k(l - l_0)$$

$$\frac{mg \sin \theta}{k} = (l - l_0) = \Delta l$$

$$l_0 + \frac{mg \sin \theta}{k} = l$$

if you can't read it.

$$l_0 + \frac{mg \sin \theta}{k} = l$$

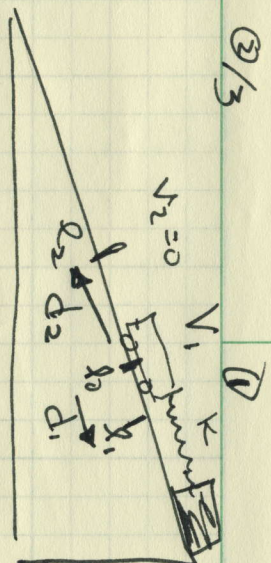
MODEL

A straight forward pt-body Application of Newton's 2nd

no need for Rest of  $\sum \vec{F}$ .



SPRING - RAMP - CART ③/3



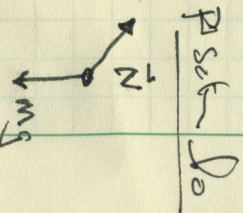
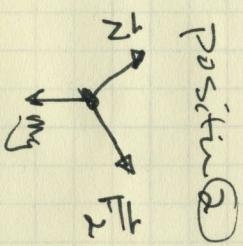
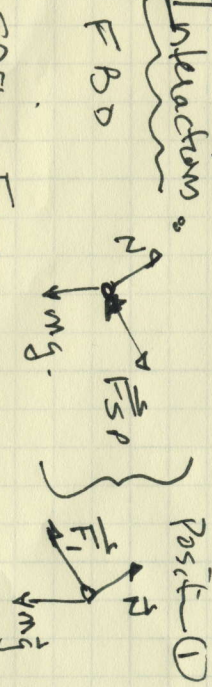
Position ② @ lowest position  
cart displaced  $d_2$ ,  
stretch.  
 $v_2=0$ , stops at  
max displacement  $d_2$ !

Position ①  
cart displaced  $d_1$ , compressed  
released from rest  $v_1=0$

Q: find  $v$  @  $l_0$  as it 1<sup>st</sup> passes thru again position

System: 1 body  
cart.  
away from  $l_1 \rightarrow l_0 \rightarrow l_2$ .  
 $d_1 \quad d_2$

Interaction:



Spring force

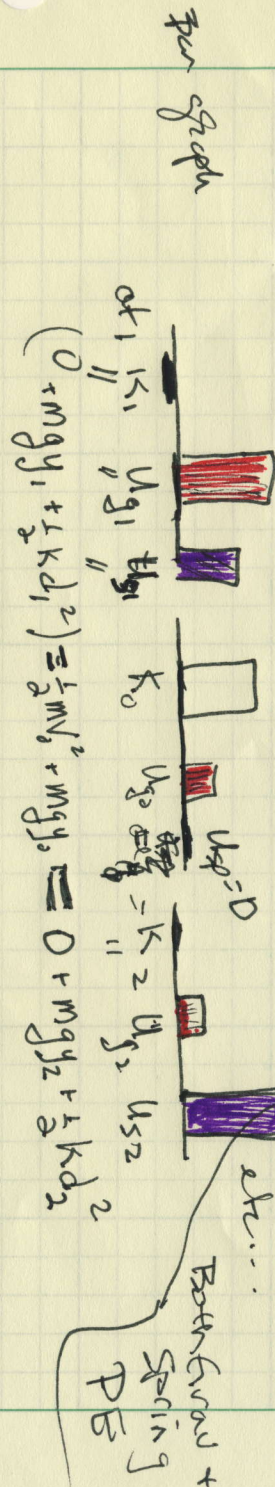
$$F = -k\Delta l$$

$$g_{\text{grav}} \cdot F_g = mg$$

$$\text{h/c } \Delta l = 0 \Rightarrow F_{\text{sp}} = 0.$$

Model: Energy conservation: No friction  $\Rightarrow$  all forces are conservative.

$$\text{so } ME = K_1 + U_1 = K_2 + U_2 = K_0 + U_0 \quad U_1 = U_{g1} + U_{sp1}$$



Bottom + Spring PE

Notice

$U_g = mgy$ ;  $y_1$  decreases as it moves down the ramp.  
 $U_{sp} = \frac{1}{2}k(\Delta l)^2$ ; at equal  $\Delta l = l_0$ ,  $U_{sp} = 0$ ; AND  $d_2$  must be  $> d_1$

Next pg please



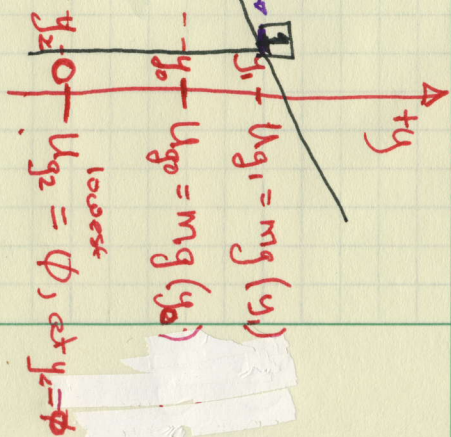
(b) find  $V_o$ : speed as cart passes thru  $l_o$  position.

Model: Energy cons. to find Kinetic energy

$$\frac{1}{2} k d_1^2 = U_{\text{spring}} \text{ at } l_o \text{ position on Ramp.}$$

$$U_{\text{spring}} = 0 \Rightarrow \Delta l = 0$$

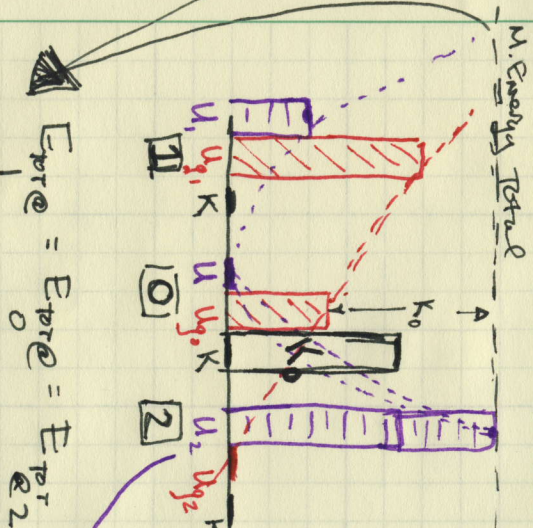
$$U_{\text{spring}} = \frac{1}{2} k d_1^2 \Rightarrow \Delta l = d_1$$



from geometry of Ramp.



$$\begin{aligned} y_1 - y_2 &= d_1 \sin \theta \\ y_2 - y_2 &= d_2 \sin \theta \end{aligned}$$



$$E_{\text{pre}} = E_{\text{pre}} = E_{\text{pre}} = E_{\text{pre}}$$

gravitational  $U_g$  goes down linearly along ramp. Spring  $U_{\text{sp}}$  is quadratic about  $l_o = y_o$  position.

$$\begin{aligned} (U_{\text{spring}} + U_{g1} + K_1) &= (U_{\text{spring}} + U_{g2} + K_2) \\ \frac{1}{2} k d_1^2 + mgy_1 &= mgy_2 + \frac{1}{2} m V_o^2 = \frac{1}{2} k d_2^2 \end{aligned}$$

$$\frac{1}{2} k d_1^2 + mgy_1 = \frac{1}{2} m V_o^2$$

$$\sqrt{\frac{k}{m} d_1^2 + 2gd_1 \sin \theta} = V_o$$

here's how fast it goes on the 1st pass thru the

(c) if friction  $f = \mu N = \mu mg \cos \theta$  Run on first pass from top to  $l_o$ ,

Spring's equil. Position.

friction does  $W = \vec{f} \cdot \Delta \vec{r} = -(\mu mg \cos \theta) d_1$  on block, reducing the KE at that point by this much energy. So

$$\left( \frac{1}{2} k d_1^2 + mgy_1 - \mu mgy_1 \cos \theta \right) = \frac{1}{2} m V_o^2 \Rightarrow V_o =$$

$$\sqrt{\frac{k}{m} d_1^2 + 2gd_1 \sin \theta - 2\mu gd_1 \cos \theta}$$